# Compound Text Encoding

Version 1.1.xf86.1
XFree86 4.0.2
XFree86, Inc.

*based on*

Version 1.1
X Consortium Standard
X Version 11, Release 6.4
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## 1. Overview

Compound Text is a format for multiple character set data, such as multi-lingual text. The format is based on ISO standards for encoding and combining character sets. Compound Text is intended to be used in three main contexts: inter-client communication using selections, as defined in the *Inter-Client Communication Conventions Manual* (ICCCM); window properties (e.g., window manager hints as defined in the ICCCM); and resources (e.g., as defined in Xlib and the Xt Intrinsics).

Compound Text is intended as an external representation, or interchange format, not as an internal representation. It is expected (but not required) that clients will convert Compound Text to some internal representation for processing and rendering, and convert from that internal representation to Compound Text when providing textual data to another client.

## 2. Values

The name of this encoding is ''COMPOUND_TEXT''. When text values are used in the ICCCM-compliant selection mechanism or are stored as window properties in the server, the type used should be the atom for ''COMPOUND_TEXT''.

Octet values are represented in this document as two decimal numbers in the form col/row. This means the value (col * 16) + row. For example, 02/01 means the value 33.

For our purposes, the octet encoding space is divided into four ranges:

| | |
|---|---|
| C0 | octets from 00/00 to 01/15 |
| GL | octets from 02/00 to 07/15 |
| C1 | octets from 08/00 to 09/15 |
| GR | octets from 10/00 to 15/15 |

C0 and C1 are ‘‘control character’’ sets, while GL and GR are ‘‘graphic character’’ sets. Only a subset of C0 and C1 octets are used in the encoding, and depending on the character set encoding defined as GL or GR, a subset of GL and GR octets may be used; see below for details. All octets (00/00 to 15/15) may appear inside the text of extended segments (defined below).

[For those familiar with ISO 2022, we will use only an 8-bit environment, and we will always use G0 for GL and G1 for GR.]

### 3. Control Characters

In C0, only the following values will be used:

| | | |
|---|---|---|
| 00/09 | HT | HORIZONTAL TABULATION |
| 00/10 | NL | NEW LINE |
| 01/11 | ESC | (ESCAPE) |

In C1, only the following value will be used:

| | | |
|---|---|---|
| 09/11 | CSI | CONTROL SEQUENCE INTRODUCER |

[The alternate 7-bit CSI encoding 01/11 05/11 is not used in Compound Text.]

No control sequences are defined in Compound Text for changing the C0 and C1 sets.

A horizontal tab can be represented with the octet 00/09. Specification of tabulation width settings is not part of Compound Text and must be obtained from context (in an unspecified manner).

[Inclusion of horizontal tab is for consistency with the STRING type currently defined in the ICCCM.]

A newline (line separator/terminator) can be represented with the octet 00/10.

[Note that 00/10 is normally LINEFEED, but is being interpreted as NEWLINE. This can be thought of as using the (deprecated) NEW LINE mode, E.1.3, in ISO 6429. Use of this value instead of 08/05 (NEL, NEXT LINE) is for consistency with the STRING type currently defined in the ICCCM.]

The remaining C0 and C1 values (01/11 and 09/11) are only used in the control sequences defined below.

### 4. Standard Character Set Encodings

The default GL and GR sets in Compound Text correspond to the left and right halves of ISO 8859-1 (Latin 1). As such, any legal instance of a STRING type (as defined in the ICCCM) is also a legal instance of type COMPOUND_TEXT.

[The implied initial state in ISO 2022 is defined with the sequence:
01/11 02/00 04/03 GO and G1 in an 8-bit environment only. Designation also invokes.
01/11 02/00 04/07 In an 8-bit environment, C1 represented as 8-bits.
01/11 02/00 04/09 Graphic character sets can be 94 or 96.
01/11 02/00 04/11 8-bit code is used.
01/11 02/08 04/02 Designate ASCII into G0.
01/11 02/13 04/01 Designate right-hand part of ISO Latin-1 into G1.
]

To define one of the approved standard character set encodings to be the GL set, one of the following control sequences is used:

| | |
|---|---|
| 01/11 02/08 {I} F | 94 character set |
| 01/11 02/04 02/08 {I} F | $94^N$ character set |

To define one of the approved standard character set encodings to be the GR set, one of the following control sequences is used:

| | |
|---|---|
| 01/11 02/09 {I} F | 94 character set |
| 01/11 02/13 {I} F | 96 character set |
| 01/11 02/04 02/09 {I} F | $94^N$ character set |

The ‘‘F’’in the control sequences above stands for ‘‘Final character’’, which is always in the range 04/00 to 07/14. The ‘‘{I}’’ stands for zero or more ‘‘intermediate characters’’, which are always in the range 02/00 to 02/15, with the first intermediate character always in the range 02/01 to 02/03. The registration authority has defined an ‘‘{I} F’’ sequence for each registered character set encoding.

[Final characters for private encodings (in the range 03/00 to 03/15) are not permitted here in Compound Text.]

For GL, octet 02/00 is always defined as SPACE, and octet 07/15 (normally DELETE) is never used. For a 94-character set defined as GR, octets 10/00 and 15/15 are never used.

[This is consistent with ISO 2022.]

A $94^N$ character set uses N octets (N > 1) for each character. The value of N is derived from the column value for F:

| | |
|---|---|
| column 04 or 05 | 2 octets |
| column 06 | 3 octets |
| column 07 | 4 or more octets |

In a $94^N$ encoding, the octet values 02/00 and 07/15 (in GL) and 10/00 and 15/15 (in GR) are never used.

[The column definitions come from ISO 2022.]

Once a GL or GR set has been defined, all further octets in that range (except within control sequences and extended segments) are interpreted with respect to that character set encoding, until the GL or GR set is redefined. GL and GR sets can be defined independently, they do not have to be defined in pairs.

Note that when actually using a character set encoding as the GR set, you must force the most significant bit (08/00) of each octet to be a one, so that it falls in the range 10/00 to 15/15.

[Control sequences to specify character set encoding revisions (as in section 6.3.13 of ISO 2022) are not used in Compound Text. Revision indicators do not appear to provide useful information in the context of Compound Text. The most recent revision can always be assumed, since revisions are upward compatible.]

## 5. Approved Standard Encodings

The following are the approved standard encodings to be used with Compound Text. Note that none have Intermediate characters; however, a good parser will still deal with Intermediate characters in the event that additional encodings are later added to this list.

| **{I} F** | **94/96** | **Description** |
|---|---|---|
| 04/02 | 94 | 7-bit ASCII graphics (ANSI X3.4-1968),<br>Left half of ISO 8859 sets |
| 04/09 | 94 | Right half of JIS X0201-1976 (reaffirmed 1984),<br>8-Bit Alphanumeric-Katakana Code |
| 04/10 | 94 | Left half of JIS X0201-1976 (reaffirmed 1984),<br>8-Bit Alphanumeric-Katakana Code |
| 04/01 | 96 | Right half of ISO 8859-1, Latin alphabet No. 1 |
| 04/02 | 96 | Right half of ISO 8859-2, Latin alphabet No. 2 |
| 04/03 | 96 | Right half of ISO 8859-3, Latin alphabet No. 3 |
| 04/04 | 96 | Right half of ISO 8859-4, Latin alphabet No. 4 |
| 04/06 | 96 | Right half of ISO 8859-7, Latin/Greek alphabet |

| | | |
|---|---|---|
| 04/07 | 96 | Right half of ISO 8859-6, Latin/Arabic alphabet |
| 04/08 | 96 | Right half of ISO 8859-8, Latin/Hebrew alphabet |
| 04/12 | 96 | Right half of ISO 8859-5, Latin/Cyrillic alphabet |
| 04/13 | 96 | Right half of ISO 8859-9, Latin alphabet No. 5 |
| 05/06 | 96 | Right half of ISO 8859-10, Latin alphabet No. 6 |
| 05/09 | 96 | Right half of ISO 8859-13, Latin alphabet No. 7 (Baltic Rim) |
| 05/15 | 96 | Right half of ISO 8859-14, Latin alphabet No. 8 (Celtic) |
| 06/02 | 96 | Right half of ISO 8859-15, Latin alphabet No. 9 |
| 06/06 | 96 | Right half of ISO 8859-16, Latin alphabet No. 10 |
| 04/01 | $94^2$ | GB2312-1980, China (PRC) Hanzi |
| 04/02 | $94^2$ | JIS X0208-1983/1990, Japanese Graphic Character Set |
| 04/03 | $94^2$ | KS C5601-1987, Korean Graphic Character Set |
| 04/02 | $94^2$ | JIS X0212-1990, Supplementary Japanese Graphic Character Set |

The sets listed as ‘‘Left half of ...’’ should always be defined as GL. The sets listed as ‘‘Right half of ...’’ should always be defined as GR. Other sets can be defined either as GL or GR.

**6. Non-Standard Character Set Encodings**

Character set encodings that are not in the list of approved standard encodings can be included using ‘‘extended segments’’. An extended segment begins with one of the following sequences:

| | |
|---|---|
| 01/11 02/05 02/15 03/00 M L | variable number of octets per character |
| 01/11 02/05 02/15 03/01 M L | 1 octet per character |
| 01/11 02/05 02/15 03/02 M L | 2 octets per character |
| 01/11 02/05 02/15 03/03 M L | 3 octets per character |
| 01/11 02/05 02/15 03/04 M L | 4 octets per character |

[This uses the ‘‘other coding system’’ of ISO 2022, using private Final characters.]

The ‘‘M’’ and ‘‘L’’ octets represent a 14-bit unsigned value giving the number of octets that appear in the remainder of the segment. The number is computed as ((M - 128) * 128) + (L - 128). The most significant bit M and L are always set to one. The remainder of the segment consists of two parts, the name of the character set encoding and the actual text. The name of the encoding comes first and is separated from the text by the octet 00/02 (STX, START OF TEXT). Note that the length defined by M and L includes the encoding name and separator.

[The encoding of the length is chosen to avoid having zero octets in Compound Text when possible, because embedded NUL values are problematic in many C language routines. The use of zero octets cannot be ruled out entirely however, since some octets in the actual text of the extended segment may have to be zero.]

The name of the encoding should be registered with the X Consortium to avoid conflicts and should when appropriate match the CharSet Registry and Encoding registration used in the X Logical Font Description. The name itself should be encoded using ISO 8859-1 (Latin 1), should not use question mark (03/15) or asterisk (02/10), and should use hyphen (02/13) only in accordance with the X Logical Font Description.

Extended segments are not to be used for any character set encoding that can be constructed from a GL/GR pair of approved standard encodings. For example, it is incorrect to use an extended segment for any of the ISO 8859 family of encodings.

It should be noted that the contents of an extended segment are arbitrary; for example, they may contain octets in the C0 and C1 ranges, including 00/00, and octets comprising a given character may differ in their most significant bit.

[Except for UTF-8, ISO-registered ‘‘other coding systems’’ are not used in Compound Text; extended segments are the only mechanism for non-2022 encodings.]

### 7. The UTF-8 encoding

Unicode characters that are not contained in one of the approved standard encodings can be encoded using the UTF-8 encoding. The following escape sequences are used:

| | |
|---|---|
| 01/11 02/05 04/07 | switch into UTF-8 mode |
| 01/11 02/05 04/00 | return from UTF-8 mode |

The first is the ISO registered sequence for UTF-8 (ISO-IR-196), the second is the ISO-2022 ‘‘standard return’’ sequence. While in UTF-8 mode, the UTF-8 encoding replaces the currently designated GL and GR encodings. After return from UTF-8 mode, the previously designated GL and GR encodings are reactivated.

[This is the only ‘‘other coding system’’ used in Compound Text.]

[This is an XFree86 extension introduced in XFree86 4.0.2.]

### 8. Directionality

If desired, horizontal text direction can be indicated using the following control sequences:

| | |
|---|---|
| 09/11 03/01 05/13 | begin left-to-right text |
| 09/11 03/02 05/13 | begin right-to-left text |
| 09/11 05/13 | end of string |

[This is a subset of the SDS (START DIRECTED STRING) control in the Draft Bidirectional Addendum to ISO 6429.]

Directionality can be nested. Logically, a stack of directions is maintained. Each of the first two control sequences pushes a new direction on the stack, and the third sequence (revert) pops a direction from the stack. The stack starts out empty at the beginning of a Compound Text string. When the stack is empty, the directionality of the text is unspecified.

Directionality applies to all subsequent text, whether in GL, GR, or an extended segment. If the desired directionality of GL, GR, or extended segments differs, then directionality control sequences must be inserted when switching between them.

Note that definition of GL and GR sets is independent of directionality; defining a new GL or GR set does not change the current directionality, and pushing or popping a directionality does not change the current GL and GR definitions.

Specification of directionality is entirely optional; text direction should be clear from context in most cases. However, it must be the case that either all characters in a Compound Text string have explicitly specified direction or that all characters have unspecified direction. That is, if directionality control sequences are used, the first such control sequence must precede the first graphic character in a Compound Text string, and graphic characters are not permitted whenever the directionality stack is empty.

### 9. Resources

To use Compound Text in a resource, you can simply treat all octets as if they were ASCII/Latin-1 and just replace all ‘‘\’’ octets (05/12) with the two octets ‘‘\\’’, all newline octets (00/10) with the two octets ‘‘\n’’, and all zero octets with the four octets ‘‘\000’’. It is up to the client making use of the resource to interpret the data as Compound Text; the policy by which this is ascertained is not constrained by the Compound Text specification.

### 10. Font Names

The following CharSet names for the standard character set encodings are registered for use in font names under the X Logical Font Description:

| Name | Encoding Standard | Description |
|---|---|---|

| | | |
|---|---|---|
| ISO8859-1 | ISO 8859-1 | Latin alphabet No. 1 |
| ISO8859-2 | ISO 8859-2 | Latin alphabet No. 2 |
| ISO8859-3 | ISO 8859-3 | Latin alphabet No. 3 |
| ISO8859-4 | ISO 8859-4 | Latin alphabet No. 4 |
| ISO8859-5 | ISO 8859-5 | Latin/Cyrillic alphabet |
| ISO8859-6 | ISO 8859-6 | Latin/Arabic alphabet |
| ISO8859-7 | ISO 8859-7 | Latin/Greek alphabet |
| ISO8859-8 | ISO 8859-8 | Latin/Hebrew alphabet |
| ISO8859-9 | ISO 8859-9 | Latin alphabet No. 5 |
| ISO8859-10 | ISO 8859-10 | Latin alphabet No. 6 |
| ISO8859-13 | ISO 8859-13 | Latin alphabet No. 7 (Baltic Rim) |
| ISO8859-14 | ISO 8859-14 | Latin alphabet No. 8 (Celtic) |
| ISO8859-15 | ISO 8859-15 | Latin alphabet No. 9 |
| ISO8859-16 | ISO 8859-16 | Latin alphabet No. 10 |
| JISX0201.1976-0 | JIS X0201-1976 (reaffirmed 1984) | 8-bit Alphanumeric-Katakana Code |
| GB2312.1980-0 | GB2312-1980, GL encoding | China (PRC) Hanzi |
| JISX0208.1983-0 | JIS X0208-1983, GL encoding | Japanese Graphic Character Set |
| JISX0208.1990-0 | JIS X0208-1990, GL encoding | Japanese Graphic Character Set |
| JISX0212.1990-0 | JIS X0212-1990, GL encoding | Supplementary Japanese Graphic Character Set |
| KSC5601.1987-0 | KS C5601-1987, GL encoding | Korean Graphic Character Set |

## 11. Extensions

There is no absolute requirement for a parser to deal with anything but the particular encoding syntax defined in this specification. However, it is possible that Compound Text may be extended in the future, and as such it may be desirable to construct the parser to handle 2022/6429 syntax more generally.

There are two general formats covering all control sequences that are expected to appear in extensions:

01/11 {I} F

> For this format, I is always in the range 02/00 to 02/15, and F is always in the range 03/00 to 07/14.

09/11 {P} {I} F

> For this format, P is always in the range 03/00 to 03/15, I is always in the range 02/00 to 02/15, and F is always in the range 04/00 to 07/14.

In addition, new (singleton) control characters (in the C0 and C1 ranges) might be defined in the future.

Finally, new kinds of ‘‘segments’’ might be defined in the future using syntax similar to extended segments:

01/11 02/05 02/15 F M L

> For this format, F is in the range 03/05 to 3/15. M and L are as defined in extended segments. Such a segment will always be followed by the number of octets defined by M and L. These octets can have arbitrary values and need not follow the internal structure defined for current extended segments.

If extensions to this specification are defined in the future, then any string incorporating instances of such extensions must start with one of the following control sequences:

> 01/11 02/03 V 03/00 ignoring extensions is OK
> 01/11 02/03 V 03/01 ignoring extensions is not OK

In either case, V is in the range 02/00 to 02/15 and indicates the major version minus one of the specification being used. These version control sequences are for use by clients that implement earlier versions, but have implemented a general parser. The first control sequence indicates that it is acceptable to ignore all extension control sequences; no mandatory information will be lost in the process. The second control sequence indicates that it is unacceptable to ignore any extension control sequences; mandatory information would be lost in the process. In general, it will be up to the client generating the Compound Text to decide

which control sequence to use.

## 12. Errors

If a Compound Text string does not match the specification here (e.g., uses undefined control characters, or undefined control sequences, or incorrectly formatted extended segments), it is best to treat the entire string as invalid, except as indicated by a version control sequence.

# Appendix A

## A. Revision History

This appendix describes the revision history of this document and summarizes the incompatibilities between this and earlier versions.

### A.1. Version 1.1

Version 1.1 is the original X11 specification.

### A.2. Version 1.1.xf86.1

Version 1.1.xf86.1 was released with XFree86 4.0.2 in December 2000. It adds the following changes:

- Added ISO 8859-10,13,14,15,16 and JIS X0212 to the list of standard encodings. Mention the 1990 revision of JIS X0208 as an alternative to the 1983 edition.
- Added ISO8859-10, ISO8859-13, ISO8859-14, ISO8859-15, ISO8859-16, JISX0208.1990-0, JISX0212.1990-0 to the list of font charsets.
- The section about UTF-8 encoding was added.